

**Amendments to the Abstract:**

Please cancel the current abstract and add the following new abstract:

A1 A method for operating a gaming apparatus includes displaying a set of stopped reels in place of one or more spinning reels, each stopped reel having at least one symbol thereon and the total number of stopped reels being less than the total number of reels originally spinning. The method also includes determining an in-game outcome associated with a configuration of the symbols on the set of stopped reels, and providing an in-game stimulation selected from the group consisting of a 3-dimensional aural stimulation, a visual stimulation, a value stimulation and a physical stimulation according to the in-game outcome. The method further includes displaying stopped reels in place of all of the spinning reels, determining a game outcome associated with the configuration of the symbols on all of the stopped reels, and determining a value payout based on the game outcome. The apparatus is also included.